## SYSL FALL CLASSIC TOURNAMENT RULES

- I. The Fall Classic is the end-of-the-season tournament for teams who competed in the SYSL during the fall season. Eligibility requirements are set in the SYSL League Rules and Regulations.
- II. Tournament Rosters need to be submitted per the deadline set by the Tournament Director.
  - A. Midnight Wednesday, September 24, 2025.
- III. The maximum tournament roster size is:
  - A. U10 -- 20 players
  - B. U12 20 players
  - C. U14 23 players
  - D. 3 Coaches Max, regardless of age group (coaches may roster on multiple teams)
- IV. Eligibility requirements are the same as those set by the SYSL Rules and Regulations.
  - A. All players must appear on the regular-season rosters submitted by each community.
  - B. Teams must roster everyone from the primary team and players are only permitted to be rostered with (1) one older team per community.
  - C. Only coaches and players listed on the tournament roster are permitted to participate in tournament games.
  - D. Players being moved up to an older team are not required to play at least half a game with this team.

## V. Duration of Matches:

- A. All rounds
  - 1. U-10 2 X 25-minute halves
  - 2. U-12 2 X 30-minute halves
  - 3. U-14 2 X 35-minute halves
- B. No injury time will be added to any of the games.
- C. Ties:
  - 1. Overtime will consist of one 10 minute overtime period. No Golden Goal.
  - 2. If the game is tied at the end of overtime, Penalty Kick Elimination will be conducted as follows: A coin flip will determine who gets the ball and what side of the field the team will play (same as the beginning of the game). If the score is still tied at the end of the overtime period then a shootout will take place.
    - a) Shoot-out:
      - (1) Each team will choose 5 different players to participate in the shootout. Each team will choose a goalie that will

- remain the goalie for the entire shootout. The goalie may also be a shooter.
- (2) The 5 players that were chosen will alternate taking penalty shots from the penalty mark until a winner is determined.
- (3) If there is still a tie after the first 5 players have shot it will become sudden death with each team choosing one player each to take a penalty shot until a winner is determined.
- (4) No player shall shoot more than one penalty kick until the entire team has had a chance to take a penalty kick.

## VI. Ball size:

- A. U-10 #4
- B. U-12 #4
- C. U-14 #5
- VII. Home Team is the first team listed in the tournament schedule. The home team will supply the game balls
- VIII. Substitutions are unlimited with the consent of the referee in the following situations:
  - A. Before a throw-in by the team in possession, the opposing team shall be permitted to "Piggyback" during this substitution
  - B. Before a goal kick by either team
  - C. After a goal by either team
  - D. At halftime
  - E. One-for-one for an injured player with both teams permitted to substitute one-for-one
  - F. For a player who has just received a yellow card, but only if the game has not yet been re-started.
- IX. Conduct: Any player/coach sent off (disqualified) from a match will be ineligible to participate in the next scheduled match. The exception to this is a player/coach who had been sent off previously during the SYSL season, in which case the player will not be permitted to participate in the remainder of the tournament.
  - A. Any player/coach receiving a RED CARD in the final match preceding the tournament is not eligible to play in the first tournament match. [All disciplinary action for additional RED CARDS applies to the SYSL Fall Classic.]
  - B. Any player receiving two yellow cards during the tournament will not be permitted to compete in the next match during the tournament.
- X. Incomplete Matches: In the event, play is stopped due to lighting or other severe weather in the preliminary rounds of the tournament, a decision will be made according to the following policies.

- A. If the first half was completed. The match will be called complete and the score at the end of play will be final.
- B. If the first half cannot be completed, and another date cannot be secured to finish a complete game every effort will be made to play 10 minutes with no golden goal. If the game is still tied it will go to penalty kicks.
- C. Additional Matches excluding championship games not able to be played will go to penalty.
- XI. Incomplete Matches, Championship Rounds: If play is suspended by the referee due to darkness or inclement weather during the championship rounds, the match will be replayed according to the following policies:
  - A. If the first half was not completed, regardless of the score, the match will be replayed in its entirety at a site and date to be determined.
  - B. If the first half was completed, the match will be restarted at the point it was suspended at a site and the date determined.
- XII. Awards: First and second place trophies/medals will be awarded in each division.
- XIII. Protests: A protest may be filed with the Tournament Director if there is reasonable and substantial evidence that a team, manager, coach, player, or affiliated organization has violated rules and regulations of the SYSL, OYSAN, or USYSA. Judgment calls by referees may not be protested.
  - A. Procedures:
    - 1. Games with a goal differential of 3 or less cannot be protested.
    - 2. Protest must be filed in writing; copies sent to: SYSL Director of Competition and the team's representative to whom the protest is lodged.
    - 3. Protesting team shall remit a seventy-five dollar (\$75.00) cash-filing fee concurrent with filing protest with Tournament Director.
    - 4. Protest must be filed within thirty (30) minutes or sooner if the event is being protested.
    - 5. Upon receipt of a protest, Tournament Director will chair and appoint a Protest Committee to hear the protest. Only (1) one team representative filing the protest and (1) one opposing team representative will be allowed to speak.
    - 6. The Protest Committee will consist of two (2) league representatives in good standing with the SYSL, The Protest Committee will be selected from communities or organizations other than those involved in the protest. The decision of the Protest Committee is final.
    - 7. The filing fee will be refunded in full if the protest is upheld by the Protest Committee.
    - 8. Any team, manager, coach, player, or affiliated organization found in violation of SYSL, OYSAN, and/or USYSA rules and/or Regulations is subject to additional sanctions by the SYSL Executive Committee up to and including:

- a) Forfeiture of matches
- b) Suspension from play
- c) Fines
- d) Suspension of affiliation
- XIV. The SYSL Tournament Committee reserves the right to reorganize any age group before the start of competition due to withdrawn teams or other unforeseen circumstances or cancellations.
  - A. All decisions made by the Tournament Director and/or Tournament Committee are final and cannot be appealed.
- XV. Amendments: These Rules and Regulations can be changed and amended at any time by the Executive Committee of SYSL. Changes will be communicated immediately to the full membership. Further input and discussion can be considered at the next regularly scheduled meeting.